'REGIONAL ECONOMIC DEVELOPMENT THROUGH CREATIVE INDUSTRIES'

A research project and partnership between Townsville City Council and James Cook University

Photograph: Clare Powell



THE CREATIVE INDUSTRIES

"...those industries which have their origin in individual creativity, skill and talent and which have potential for wealth and job creation through the generation and exploitation of intellectual property."

> Tropical Marine Research Facility Project – North Wing Townsville Architecture: Neil Carter Photograph: TSA







THE CREATIVE INDUSTRIES

- Architecture
- Design
- Advertising and Marketing
- Software and Digital Content
- Film
- Radio and Television
- Writing and Publishing
- Visual Arts
- Music
- Performing Arts

Fashion Photography Matthew Gianoulis: Fashion Photographer Ruth Groundwater: Fashion Designer Kristin Martin: Makeup Artist Rhiannon Jeffrey: Hair Stylist



HOW IS THIS RELEVANT TO YOU?

The creative industries drive business

- Average engagement with mobile device 200 times a day
- Average engagement with social media 2.25 hours per day
- 90% of mobile searches lead to action, 50% lead to a purchase
- 100 hours of videos are uploaded to YouTube every minute
- 85% social media users say that social networks help them decide what to purchase
- We live in a local and digital global ecosystem.





We Are Social Sources: Wikipedia; InternetLiveStats, InternetWorldStats; Facebook, Tencent, VKontakte, LiveInternet; GSMA Intelligence

@wearesocialsg • 6



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Townsville

VAGAZINE

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Let's Do

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THE CREATIVE INDUSTRIES

 6.2% of national workforce

\$32 billion to GDP

Data from SGS Economics (2013)

Townsville Publications - employing local creatives Food Magazine, Bulletin, Ruffles and Cake, DUO Photograph: Clare Powell



Outrigger on the Lagoon in Fiji: Townsville Architecture Neil Carter Photograph: Eason Creative Photography

PROJECT FOCUS

- Architecture
- Design
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Cannon Park: Tippett Schrock Architects Photograph: Clare Powell

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Cannon Park: Tippett Schrock Architects Photograph: Clare Powell

PROJECT DESIGN

Phase 1: Supply for CI services (surveys/interviews)

- Who are the practitioners?
- Where/how do they work?
- Professional development?
- Business outlook?
- Support for sector growth?
- Use of innovative processes?

PHASE 1: SUPPLY

Key Facts

Mostly small business or sole traders

• Gross business income 50K to over \$1 million

Major client groups

• Construction, retail, property and business services

Business outlook

- Positive for income growth
- Neutral for employment growth

Key threats

- Unqualified amateurs
- Disregard of local providers
- Competition outside TSV





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REFINERY

hello

melk

Sublime

City Arcade Branding: VERVE Design Photograph: Clare Powell

PROJECT DESIGN

Phase 2: Demand for CI services (surveys/interviews)

City Arcade

- Have you used local CI providers?
 - If so, why?
 - If not, why not?
- Awareness?
- Value?

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Sublime

REFINERY

- Quality?
- Perception?

City Arcade Branding: VERVE Design Photograph: Clare Powell

PHASE 2: DEMAND

Regional economic development

- Relevant to all sectors of the economy who have used creative industries services/products in the 2013-14 financial year
- Survey completion (5-15 minutes)

Link available at: http://jcubusiness.az1.qualtrics.com/SE/?SID=SV_cNrIZB01I3iiqoJ

